

# **Scenario Design Guide**

#### Select topic - Based on needs assessement

Topic:

#### Basis for selecting the topic:

Learner Needs

Regulation / requirement

Other (Leadership request, new guideline, training documentation, certification, etc.)

#### **<u>Step2:</u>** Create Goal and objectives / Identify target participants

Test

Target Participants (learners)

Purpose

Practice/Teaching

Goal

Teaching Objectives based on competencies	(knowledge, skills, behaviors/attitude)
1	
2	
3	

What changes are required after testing Steps 1 & 2 ( $\alpha$ -test,  $\beta$ -test)

#### Create teaching scenario & establish timing Step3:

	(-	nulation training time)			
<u>nario</u>	age	Patient name			
	- 0 -				
	Chief	complaint			
Prese	nt illness	/ Narrative/ Story	(make simp	ole)	
Past N	∕ledical H	istory			
#					
#					
# #					
#					
	cation His	tory / List			
#					
# #					
#					
"					
Other	conditio	ns (IV, ventilator, etc.) o	or enviroment		
Scena	irio stop p	points			
	#				]
	#				
	#				

#### Step 4: Determine fidelity, simulator and environment

Room Setup	(e.g. ED, OR, Outpatient clinic,Ward etc.)		
Type of Manikin/SP How many?	(e.g. Sim Man, Task Trainer, SP, actors and their roles)		
Initial Patient Condition	(e.g. outpatient clothes, bloody bandage, diaphoretic, etc.)		
Equipment	IV set, Intubation set, etc.		
Labs & Images	Labs Xray CT/MRI image Drugs EKG		

#### <u>Step 5:</u> Determine the Assessment method:

Check list	Likert / Rating scale	Other
One observer	Multiple Observers	

#### Create the assessment tool

Create check list questions / Likert Scale with anchor descriptions Connect each item with the objectives

#### Step 6: Create an Orientation plan

#### **Orientation Plan**

Trutos	Plan carefully to guide student through the scenario. Inticipate multiple student behaviors and reactions	
iry to a	intropate multiple student behaviors and reactions	
Point	1)	
	2)	
	3)	
	4)	

#### Step 7: Create a Faciliation plan

# Facilitation Plan

Critical expected learner action (Linked to objectives)	Facilitation if student DOES NOT perform? How do you give hints? e.g prompting, cueing,coaching, directing
1)	
2)	
3)	

٦

Actor Plan

#### How many, what role(s), main purpose

Critical action 1		
Actor script		
Critical action 2		
Actor script		

#### Step 8: Create a Debriefing plan

Debriefing time		Debriefing Model	
Debriefing poi	nts Teaching objectives	Knowledge, Skills, Attitudes	/ Behaviors
	1		
	2		
	3		
	4		
	5		
Othe	r points		
Spec	ific Observations		
Sum	mary points		

#### Step 9: Develop/create course materials

	<u>Y</u>	<u>N</u>
Web-based material / Paper material		
Evaluation sheet		
Survey sheet		
PPT lecture, handout		
Video		
Audience Response System		
Video Debrief		
Co-Work at bedside		
Facilitator		
Actor		
Moulage		
Props		
OTHER		

#### Step 10: Scenario Flow / Simulator Transition Plan

Initial Vital Signs & Patient condition LOC/Voice BP HR RR SpO2 EKG	
OTHER	Critical action 1
if no learner action or wrong learner action	if the correct learner action is taken
Change Vital Signs & physiology if no Critical action / delay	Change Vital Signs & Physiology
LOC/Voice BP HR RR SpO2 EKG	LOC/Voice BP HR RR SpO2 EKG OTHER

### <u>Step 11:</u> $\alpha/\beta$ scenario testing

### $\alpha$ -test check list

- □ Room, equipment & supplies
- Monitors attached by student or start automatically
- □ Monitor setup (ED, ICU, etc.)
- □ Oxygen flow needed (flow-inflating bag, etc.)
- □ Simulator type supports objectives
- □ Scenario programming adjustments needed
- D Timing orientation length, scenario length, cues, hints
- Simulation matches learner level
- □ Right number of participants / learners
- □ Simulation environment supports objectives
- □ AV needs / camera placement
- Scripts: introduction, orientation, standardized actor, debriefing

## β-test check list

- Orientation supports learner participation
- D Patient history and simulation environment support objectives
- Beta testers same/similar or familiar with target learner
- Teaching objectives appropriate for target learner
- Learner understood if scenario was testing or teaching
- Learner able to meet objectives
- Goal and objectives match learner level
- **Fidelity** environment, simulator, moulage support objectives and match learner level
- Timing orientation length, scenario length, cues, hints
- Debriefing guided by scenario objectives
- □ Safe learning environment
- D Programming, simulator or environment changes
- Post course survey content

# Scenario Development Steps Instructional Design

- Step 1Select topic Based on needs assessement
- **Step 2** Create Goal and objectives / Identify target participants
- **Step 3** Create teaching scenario & establish timing
- **Step 4** Determine fidelity, simulator and environment
- **Step 5** Determine Assessment method
- **Step 6** Create an Orientation plan
- **Step 7** Create a Facilitation plan
- **Step 8** Create a Debriefing plan
- **Step 9** Develop/create course materials
- **Step 10** Scenario/Simulation transition plan
- **Step 11** Alpha/Beta testing

